COCO

Weare digital artisans.



We believe the most valuable brands are built where human insight, design excellence, and technology meet. Our vision is to empower ambitious companies to accelerate growth through purposeful brand systems and high-performing digital products that people genuinely love to use.

You dream big, we make it happen.



COCO is a senior product and brand design studio with 20+ years of cross-industry experience. We act as an extension of your leadership team—translating complex business goals into clear brand narratives, scalable design systems, and intuitive digital products.

#Years Active

+20

Address

Del Libertador Ave. 6810 3A CABA / Argentina

Managing partners

Juan Manuel Claver

Website

www.cocoweb.tv

Why clients choose us:

- **Business Impact:** Every engagement ties design decisions to measurable outcomes—acquisition, activation, retention, and revenue.
- **User-Centered Rigor:** Research-driven frameworks reduce risk and inform confident strategic choices.
- **High-Touch Partnership:** Transparent workflow, rapid iteration, and executive-level communication.

Matías Ross

The artisans.

Matías Ross

CEO

Juan M. Claver

COO

Juan M. Fernandez L.

Growth Strategist

Victoria Ciordia

Design Manager

Camila Maggio

Project Manager

Josefina Ciordia

UX-UI Senior Designer

Nicolás Bernacchia

Visual Designer / Branding

Natalia Lopez Guerra

UX-UI / Visual Designer

Agustin Viskatis

Visual Designer / Print

Cecilia Longobuco

Visual Designer

Lucio Calocero

Visual Designer / Motion



Clients Selection.

Education

Edcetera

Encantos

Tiny Travelers

Fintech

A-Street Investments SBS Group Supervielle Group

Food & Beverages

ABInbev CookUnity Sushi Pop

Insuretech

AON Hippo Insurance Paladin Cyber

Interior Design

Design Shop Material Bank The Gettys Group

Investment

Coventure Crossbeam William Blair

Media

Discovery Channel Fox Sports Latam 3PAS

Retail

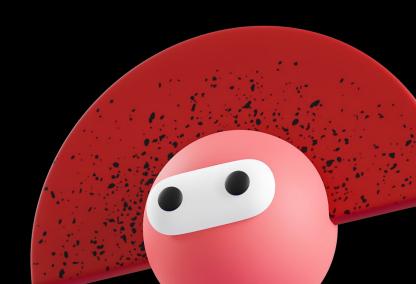
TCL

Travel

Travel Stride Morritt's



The Services.



Discovery & Research.



Research reduces uncertainty and ensures we solve the right problems. We blend qualitative insight with quantitative validation to uncover user needs, motivations, and friction points.

Methods

Stakeholder & SME interviews, moderated user interviews, surveys, analytics reviews, heuristic & accessibility audits, competitor benchmarking, task analysis, journey/service mapping, prototype usability testing, A/B test design.

- Research synthesis report,
- Personas & Jobs-to-Be-Done,
- Opportunity map,
- Prioritized problem statements,
- Experience principles

Strategy.

We translate research into an actionable growth blueprint that aligns product, marketing, and operations.

Focus Areas

Product-market fit, feature/initiative prioritization frameworks, funnel & lifecycle optimization, monetization and pricing recommendations, KPI architecture & analytics instrumentation, retention and engagement playbooks.

- Strategic roadmap with timelines and effort estimates.
- KPI dashboard schema.
- Executive summaries for alignment.
- Sales Deck.



Branding.

We create brands that communicate who you are, why you matter, and how you win. Our approach aligns business vision with market opportunity to build identities that scale across channels and products.

What we do

Market & competitor audit, positioning and value proposition, messaging architecture, naming, visual identity (logo, typography, color, imagery, iconography), verbal tone, design system foundations, collateral and sales enablement assets.

How it works

We begin with stakeholder interviews and category analysis to define the strategic territory. Concept exploration translates strategy into visual/verbal directions. Through iterative refinement we build a flexible system and govern it with documentation and training.

- Brand strategy
- Brand tone and voice
- Identity system
- Brand quidelines
- Asset library (logos, templates)
- Launch toolkit & rollout plan



UX/UI Product Design.

We design end-to-end digital experiences—web platforms, SaaS products, e-commerce, and internal tools—that are intuitive, accessible, and conversion-oriented.

Process

Information architecture \rightarrow User flows \rightarrow Wireframes \rightarrow Interaction & motion specs \rightarrow High-fidelity UI \rightarrow Design system (tokens, components, documentation) \rightarrow Prototyping & validation.

Quality Levers

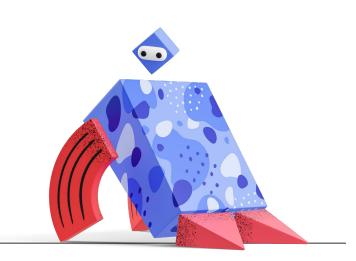
Accessibility (WCAG compliance), responsive behavior, performance considerations, modular scalability, consistent data visualization.

- Clickable prototypes
- Annotated design files
- Design system library (Figma)
- Interaction guidelines
- Handoff documentation.



Process

Framework.



Discovery Align goals, success metrics, constraints.

Insight Research & analysis to surface opportunities.

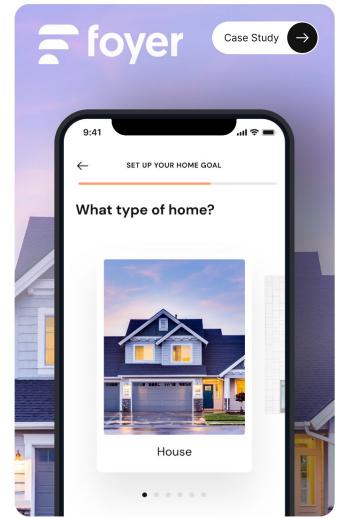
Strategy Prioritized roadmap and experience vision.

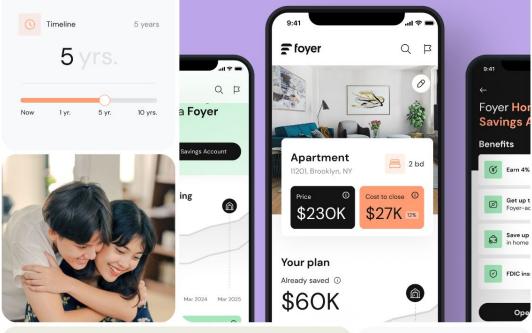
Design Iterative UX/UI and system creation.

 $\textbf{Launch \& Growth} \ \textit{Measurement}, iteration, and scaling.$

Case Studies.

Selection





Aim for your dream home







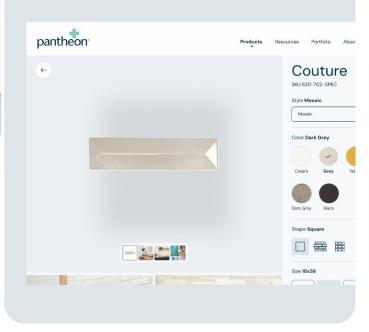


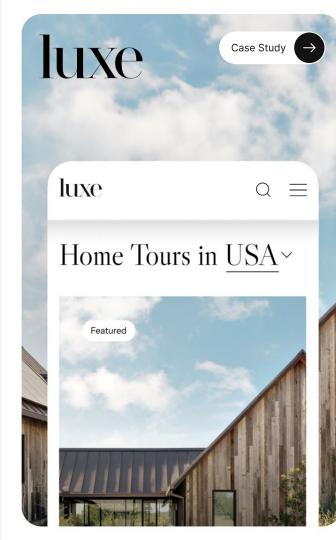


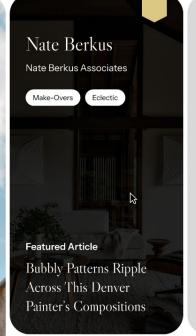


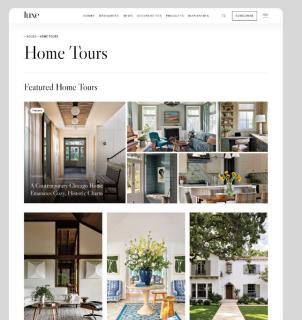






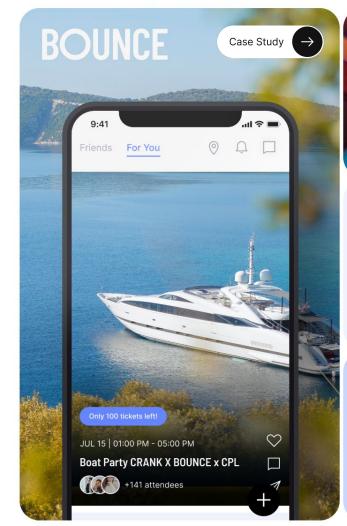




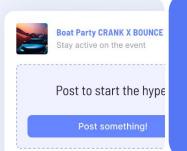








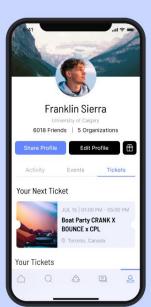




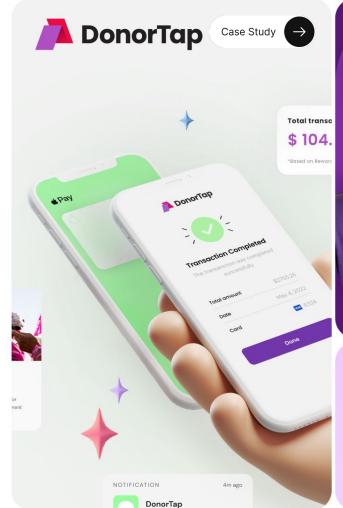


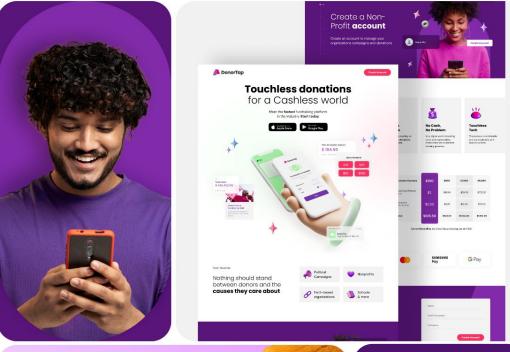




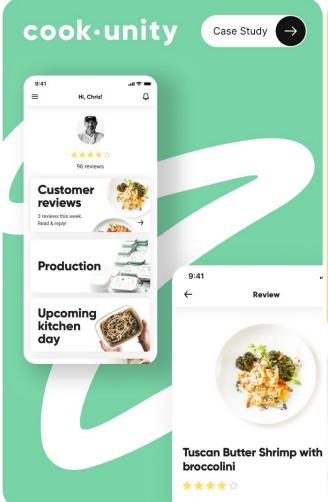






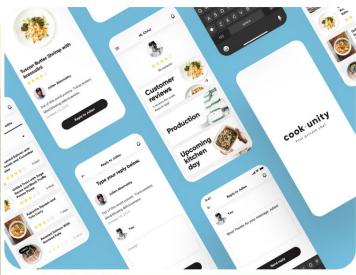














Thank you.